## Two Challenges to Media

 Markets: High Fixed Costs and PiracyJoel Waldfogel<br>The Wharton School<br>University of Pennsylvania

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## How are media products special?

- High fixed costs, low (zero) marginal costs
- too many products, too few
- old challenges to appropriability
- Information and behavior
- voting



## New challenges and opportunities for media products

- Piracy
- Threat to appropriability
- Sophisticated pricing to the rescue?


## "Tyranny of the Market": Theory

- What happens when fixed costs are large?
- What determines what products are available?
- Is it a problem?


## Markets vs Government

- Conventional view: markets good, government bad
- Friedman:
- The "characteristic feature of action through political channels is that it tends to require or enforce substantial conformity. The great advantage of the market, on the other hand, is that it permits wide diversity. It is, in political terms, a system of proportional representation. Each man can vote, as it were, for the color of tie he wants and get it; he does not have to see what color the majority wants and then, if he is in the minority, submit."
- Markets avoid, and government entails, tyranny of the majority. Is this right?


## High FC and Differing Preferences

- People benefit each other in markets by helping to make additional products profitable and therefore available.
- Who benefits whom?
- your satisfaction as a consumer depends on how many share your preferences.
- Tyranny of the majority
- If there is a single product whose appeal depends on its positioning, then consumers are better off as more people agree with them and worse off as more people disagree


## Possible Mechanisms

- entry and positioning
- Depends on size of FC
- Think of products on a line
- Density of most preferred products
- One-dimensional
- Positive "transport costs"
- Suppose FC large enough to support only one product


## Positioning: where does the product locate?

- Here, "lefts" have large transport costs

left

left
right Here, "rights" have high transport costs

People are happier, as consumers, when more people share their preferences

## Entry vs positioning

- Suppose fixed costs are lower but still "substantial"
- Then get multiple products but get more products nearer denser masses of potential consumers


## Entry illustration

- When a lot of people share my preferences, there are more products near our ideal


## "Preference Externalities"

- As more people share my preferences
- More products targeted to us
- Greater satisfaction
- As more people disagree with my preferences
- Entry - no effect on me ("zero across-group effects")
- Positioning - the product moves away from me ("negative across group effects")


## ...but is it a problem?

- One might have equity concerns
- l'll concentrate on efficiency


## Market Success

- The model in the back of our heads:
- constant marginal costs, no fixed costs


Demand curve shows distribution of consumers' valuations of the product, from highest to lowest

```
Good costs mc per unit to make,
    so there are Q units where
    benefit exceeds cost. Hence the good should be
    available
```

- There is willingness to pay that exceeds cost The good should - and will - be provided.


## Market Success, cont'd

- Efficiency:
- Everything that should be done is done.
- Things that should not be done aren't.
- Even if demand shrinks, good should and will - be provided.
- This arises automatically unless we interfere
- Gov't regulation creates deadweight loss


## But add fixed costs of production

- "first-copy costs," independent of how many units I produce
- A big issue for media products
- $\mathrm{TC}=\mathrm{F}+\mathrm{cq}$


If CS > F, entry, production should occur

## When does entry occur?

- First entrant is monopolist (unable to perfectly price discriminate)


```
e.g. p=$10,mc=$5,
sell }100\mathrm{ units. Then
"variable profit" =
$500. Is this enough to
cover fixed costs?
```

- Viable if variable profit $>$ F.
- Whether it's available depends on whether others also want it!
- Vs. "Each man can vote, as it were, for the color of tie he wants and-get it."


## Perhaps paradoxically...

- ...can also have too many products
- When the market is large it can accommodate lots of firms.
- Additional firms are good because they put competitive pressure on prices'
- But - because of fixed costs - costly to society to have additional firms
- In general, too many
- Old idea: Spence, Dixit \& Stiglitz, Mankiw \& Whinston


## Problems with autopilot summarized

Actual and Optimal Entry
Linear Demand: $p=100-q^{*}(100 / m), F=250, m c=20$


## Theory therefore suggests...

- Markets need not avoid "unfortunate" features of politics
- Reliance on markets
- need not favor efficiency
- benefits some consumers instead of - or at the expense of - others
- In particular, expect inefficient underprovision to small groups with atypical preferences
- Small markets
- Minority groups even within large geographic markets


## Evidence

- Local media markets provide good examples
- Distinct local markets
- Good data on products, consumption
- High - exclusively - fixed costs
- Illustrate WBW and TOM phenomena
- Start with information on preferences



## TV Preferences

- The top 10 shows among black viewers (recently)
- (1) Girlfriends (UPN)
- (2) NFL Monday Night Football (ABC)
- (3) Half and Half (UPN)
- (4) Second Time Around (UPN)
- (5) One on One (UPN)
- (6) Eve (UPN)
- (7) NFL Monday Showcase (ABC)
- (8) Kevin Hill (UPN)
- (9) America's Next Top Model (UPN)
- (10) CSI: NY (CBS).

The average overall ranking of the remainder is 96 (among 141 ranked shows).

## Newspaper Preferences

- Tabloid/broadsheet shares differ sharply across zip codes
- Whiter zip codes prefer more "hard" news
- Preferences differ sharply


## Music Preferences in the Netherlands and France (vs US)

## Billboard.biz

| home industry news - genae news |charts the masazime

Charts
INTERNATIONAL CHARTS

This Last Label
Week Week

| 1 | 1 | MADONNA | HARD CANDY | WARNER BROS. |
| :--- | :--- | :--- | :--- | :--- |
| 2 | 3 | AMY WINEHOUSE | BACK TO BLACK | ISLAND |
| 3 | 2 | AMY MACDONALD | THIS IS THE LIFE | VERTIGO |
| 4 | 7 | NICK \& SIMON | VANDAAG | ARTIST \& COMPANY |
| 5 | 4 | DUFFY | ROCKFERRY | A\&M |

## How high are fixed costs?

- Radio - 20 products per market
- Entry is the mechanism
- Candidate for WBW
- Daily newspapers - usually 1 product per market
- Positioning is the mechanism
- Candidate for TOM


## Larger Markets Have More Radio Stations



## Larger groups face more products



Places with few blacks have no black-targeted stations, while places with more blacks have more (some)

## Consumer Use/Satisfaction from Radio

- Looking for direct evidence of "who benefits whom"
- How does group listening vary with group population, other population, across metro areas?
- Listening measure: share of pop listening for at least 5 minutes during average quarter hour


## Consumer Use/Satisfaction from Radio

- Back radio listening increases in black local pop
- White listening increases in white local pop
- No cross-effects
- Bottom line: blacks benefit blacks, and whites benefit whites, in their capacity as radio listeners
- No benefit to each other
- Contrast with Friedman's ties


## Tyranny of the Market

- Daily Newspapers
- Very few per market
- Targeting sensitive to demographic composition
- E.g. Targeting Hispanic readers
- Positioning of the product is determined by overall metro area
- Heavily black metro areas have papers that are more black-targeted
- Measured by their topical coverage


## continued

- How does reading vary across zip codes (that differ substantially in composition)?
- In heavily white metro areas, paper purchases are lower in heavily black zip codes
- Blacks (whites) more likely to purchase in markets with more blacks (whites)
- Negative cross-effects: whites "hurt" blacks!
- Tyranny of the majority translated into markets


## WBW in Media Markets and Voting

- (in case you don't care about products but do care about voting)
- Places with black-targeted radio have higher black turnout
- Across cities and over time
- Places with Spanish-language local television news have higher Hispanic turnout in non-presidential elections
- Big effects: around a third
- Those disadvantaged as consumers also find themselves disadvantaged as citizens
- Special reason to care about media products


## Market Solutions

- Problem arises from large FC, relative to market size
- Solutions:
- Market enlargement
- Trade, Internet
- FC reductions
- Technology
- Limits of Solutions


## Trade as Liberation

- "Dish cities" (Mantua, Overtoomse Veld)
- Satellite TV, carrying options not available locally
- Systematic evidence
- Cable television
- Internet use
- Despite digital divide, blacks more likely to connect as more isolated locally
- Liberation
- But: effect small and nonlocal products not perfect substitute for local ones


## Limits of Salvation

- When products proliferate with market size, liberation, but not if products just grow with market size
- E.g. newspapers


## Trade and the Tyranny of Alien Majorities

- With high FC, trade can cause repositioning of products, not just liberation
- Film:
- Hollywood now sees world as market
- Fewer sports movies, less dialogue
- France worried that imports would shrink domestic sector


## National distribution of New York Times

- Add a product to the choice set. Unambiguous good news?
- Targets educated readers, who choose NYT over local paper
- Local paper re-positions toward less educated readers
- Headline: "It's Hot!"
- Good news for some, less so for others
- The way markets work with high FC


## Wrap-up on FC

- The way markets work entails features akin to the shortcomings of voting
- Amended statement on ties:
- Each man can vote, as it were, for the color of tie he wants, and [if a bunch of other people also want it,] he can get it;
- When FC are substantial, there is no theoretical reason to expect market outcomes to be efficient.
- Many markets have high fixed costs
- Markets provide much - but not total - liberation


## New Challenges and Opportunities for Media Products

- Piracy as threat to appropriability
- Another reason, besides imperfect price discrimination, why markets can fail to offer products they should.
- Pricing to the rescue?


## Sources

- Piracy
- Rob and Waldfogel
- "Piracy on the High C's" JLE (2006)
- "Piracy on the Silver Screen" JIE (2007)
- Waldfogel (2007)
- "Lost on the Web"
- Pricing
- Shiller and Waldfogel (2008)
- "Music for a Song"


## New Technologies

- Service flow from media at all-time high
- But it's hard to control distribution
- Music, movies,TV, games,...
- How can sellers appropriate consumers' valuation?
- Which products will get made?


## Other concerned industries

- Movies
- TV
- Newspapers
- Books (?)


## Unauthorized Distribution and Sales

- Not obvious whether "file sharing" is a friend or a foe
- Substitution or stimulation
- Framework relevant for
- Music
- Movies
- Television
- Interesting differences across media


## Supply and Demand Analysis

Prior to unauthorized access, single-price monopolists:


> If music or movies, price has natural interpretation

## Unauthorized use segments demand

## Supply and Demand Analysis

Prior to unauthorized access, single-price monopolists:


- with television, "price" is willingness to watch commercials, adapt lifestyle to program schedule -(Similar to TiVo)


## Unauthorized use segments demand

## One possibility: unauth'd users are low-value demanders


-DWL becomes CS, no reduction in revenue

- Music or movies that would otherwise inefficiently have been missed
-TiVo aspect of web dist


## Another possibility: unauth'd users are high-valuation demanders



Then CS increases, and revenue and deadweight loss decrease Key point: effects of unauthorized use hinge on whether material would have been used through authorized channels absent the unauthorized use

## Wrinkle: Theoretical Ambiguity

- Information sharing literature
- (Besen, 1986; Bakos, Brynjolffson, and Lichtman, 1999; and Varian, 2000)
- Collectively we might buy stuff we wouldn't buy alone
- Sampling as inducement to buy
- Shapiro \& Varian, 1999
- Reasons why unauthorized use might stimulate conventional use
- Plausibility varies across media


## Demand stimulation

P


## Differences across Media

- Music
- Close substitute, quick and easy to get
- Divided attention
- Movies
- Web offers poor substitute, DVD copying better
- Undivided attention
- TV different?
- Episodes complements
- Demand stimulation plausible


## Pressure from Events in Two media

Music industry in crisis


Source: RIAA
Is downloading the cause?

## Television

- YouTube:
- Site hosting video
- User-generated
- Network content
- Appeared in Feb 2005, rapid growth
- Top 10 sites within year
- Time's Innovation of the Year '06


## YouTube Growth



We've been living through an "experiment"

## Networks huffy about unauthorized content



## How to Study

- It's hard to get direct evidence
- Want panel data on randomized trial, some people get broadband, others not
- Do the broadband guys download more after getting broadband, purchase less, relative to the control group?
- No such luck!
- Instead, opportunistic empiricism


## Survey-based micro data on movies, music, TV

- How much do you consume through authorized channels?
- CDs purchased
- Movie rental, purchase
- Watching traditional TV (or authorized)
- How much do you consume through unauthorized channels?
- Unpaid song downloading
- DVD copying
- Unauthorized web viewing
- Same questions retrospectively to create panel


## Findings Differ across Media

## Music Conclusion

- Lots of unpaid consumption
- Significant sales displacement, but far less than 1:1
- Between -0.1 and ?, best=-0.2 ?
- Explains about 10 percent reduction
- Downloaded albums are less valued
- Downloading
- Increases CS by $\$ 70$ per capita
- Of this, $\$ 25$ comes from sellers,\$45 from reduced DWL


## Movies: Hollywood Ending

- Amount of unpaid consumption low, but rate of displacement high
- Large but not 1:1 (about 1/1.3)
- Suggests gains to consumers are mostly transfers from sellers rather than reduced DWL, as in music
- Why so high?
- Copying still cumbersome
- Even when faster, movies require undivided attention
- Ominous, as copying gets easier?


## TV Results

- Overall, TV down 0.24 hours, web viewing up 4.04 hours
- Implied change in weekly hours
- Authorized web $=1.78$
- Unauthorized web $=2.26$
- Effect on networks depends on value of viewers on TV vs authorized web
- Less displacement than in movies and music
- Movies (1:1) ... music (less) ...TV ( none?)


## Pricing to the Rescue?

- Music for a Song:

An Empirical Look at Uniform Song Pricing and its Alternatives

- With Ben Shiller


## Two Questions

- How much revenue is foregone by uniform pricing at $\$ 0.99$, relative to other pricing schemes:
- another uniform price, component pricing, pure bundling, two-part tariffs, (nonlinear and mixed bundling)
- Third-degree price discrimination
- How much of surplus is appropriable with "fancy pricing"


## Managerial Motivation

- Could Apple make more money?
- Important Aside:
- Apple sells songs and hardware
- 2007 iTunes revenue = \$1.7 billion
- 2007 iPod revenue $\approx \$ 8$ billion
- More on this later
- Could Apple make more money, holding consumers harmless?


## Welfare/Policy Motivation

- With large FC, inefficient under-provision is possible
- Markets can fail to provide goods with benefit in excess of costs
- Problem goes away if price discrimination is perfect
- How well can we do with "fancy pricing"?


## Direct Elicitation

- Ask 500 students how highly they value 50 songs
- Top songs at iTunes, early January 2008
- "You can observe a lot just by watching"



## The key instruction

- ...indicate the maximum amount you would be willing to pay to obtain it from the authorized source.
- Aside: began as classroom exercise for illustrating managerial econ concepts
- Preferences, demand, pricing


## Some Features of the Data

## Survey Songs and their Valuations

| Song name | mean | $25^{\text {th }}$ pctile | median | $75^{\text {th }}$ pctile |
| :---: | :---: | :---: | :---: | :---: |
| Apologize (feat. OneRepublic) - Timbaland | \$2.37 | \$0.59 | \$1.39 | \$2.67 |
| Big Girls Don't Cry (Personal) - Fergie | \$1.16 | \$0.08 | \$0.53 | \$1.22 |
| Bubbly - Colbie Caillat | \$1.47 | \$0.08 | \$0.68 | \$1.73 |
| Clumsy - Fergie | \$0.78 | \$0.04 | \$0.29 | \$1.01 |
| Crank That (Soulja Boy) - Soulja Boy Tell 'Em | \$2.00 | \$0.28 | \$1.01 | \$2.10 |
| Crushcrushcrush - Paramore | \$0.58 | \$0.01 | \$0.13 | \$0.71 |
| Cyclone (feat. T-Pain) - Baby Bash | \$1.29 | \$0.08 | \$0.56 | \$1.45 |
| Don't Stop the Music - Rihanna | \$1.40 | \$0.11 | \$0.63 | \$1.44 |
| Feedback - Janet | \$0.63 | \$0.01 | \$0.11 | \$0.57 |
| Hate That I Love You (feat. Ne-Yo) - Rihanna | \$1.30 | \$0.10 | \$0.55 | \$1.47 |
| Hero/Heroine (Tom Lord-Alge Mix) - Boys Like Girls | \$0.77 | \$0.02 | \$0.26 | \$1.00 |
| Hey There Delilah - Plain White T's | \$2.02 | \$0.15 | \$0.94 | \$2.02 |
| How Far We've Come - Matchbox Twenty | \$1.41 | \$0.10 | \$0.69 | \$1.47 |
| Hypnotized (feat. Akon) - Plies | \$1.15 | \$0.06 | \$0.48 | \$1.12 |
| I Don't Wanna Be In Love (Dance Floor Anthem) - Good Charlotte | \$1.06 | \$0.06 | \$0.47 | \$1.20 |
| Into the Night (feat. Chad Kroeger) - Santana | \$1.49 | \$0.09 | \$0.71 | \$1.53 |
| Kiss Kiss (feat. T-Pain) - Chris Brown | \$1.45 | \$0.12 | \$0.85 | \$1.70 |
| Love Like This - Natasha Bedingfield | \$1.04 | \$0.06 | \$0.43 | \$1.06 |
| Love Song - Sara Bareilles | \$1.02 | \$0.05 | \$0.37 | \$1.07 |
| Low (feat. T-Pain) - Flo Rida | \$1.60 | \$0.11 | \$0.88 | \$1.93 |

## Variation across songs and respondents

Distribution of Cumulative Valuations, Smoothed (0.25)


Median respondent is willing to pay $\$ 20$ for his/her top 10 songs. vs $\$ 40$ for $75^{\text {th }}$ p'ctile, and $\$ 12$ for $25^{\text {th }}$ p'ctile

Related fact: songs explain 4 percent of variation, individuals explain 40 percent

## Correlation of Valuations

## Correlations of Song Valuations

Smoothed Data . 25


Relevant to whether bundling will enhance revenue:
Less so as song valuations are more positively correlated

## Uniform Pricing

- Create a demand curve by ordering valuations from highest to lowest

Demand Curve, Smoothed (0.25)


## Revenue Function

- Find revenue-maximum, associated price, etc. $(\mathrm{MC}=0)$



## UP: $\$ 0.99$ vs Revenue Max

- Current
- $p=\$ 0.99$
- $q=7438$
- revenue $=\$ 7,364$
- Revenue maximizing
- $\mathrm{p}=\$ 1.87$
- $q=4351$ songs sold
- revenue $=\$ 8,158$


## Keeping Score: Uniform Pricing

|  | Dollars |  |  |  | Shares of Total Surplus |  |  | Relative to Uniform <br> Monopoly |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | PS | CS | DWL | PS | CS | DWL | PS | CS | DWL |  |
| Single Price Monopoly, <br> p=\$1.87 | 8158 | 11607 | 8020 | $29.4 \%$ | $41.8 \%$ | $28.9 \%$ | $0.0 \%$ | $0.0 \%$ | $0.0 \%$ |  |
| Single Price Monopoly, <br> p=\$0.99 | 7364 | 16317 | 4105 | $26.5 \%$ | $58.7 \%$ | $14.8 \%$ | $-9.7 \%$ | $40.6 \%$ | $-48.8 \%$ |  |
| Song-Specific Monopoly |  |  |  |  |  |  |  |  |  |  |
| Pure Bundling ${ }^{[1]}$ |  |  |  |  |  |  |  |  |  |  |
| Two Part Tariff ${ }^{[2]}$ |  |  |  |  |  |  |  |  |  |  |
| Nonlinear (1,3,5,10) |  |  |  |  |  |  |  |  |  |  |

UP at $\$ 0.99$ instead of $\$ 1.87$ sacrifices a tenth of (song) revenue

## Song-Specific (Component) Pricing

- Calculate demand curve for each song
- Currently in use at
- Amazon (a little)
- Amie Street




## Song-Specific Pricing

| Table 2: Song-Specific Revenue Maximizing Prices |  |
| :--- | ---: |
| song | Price <br> (smoothed <br> Data) |
| Apologize (feat. OneRepublic) - Timbaland | $\$ 1.88$ |
| Big Girls Don't Cry (Personal) - Fergie | $\$ 1.84$ |
| Bubbly - Colbie Caillat | $\$ 1.72$ |
| Clumsy - Fergie | $\$ 0.90$ |
| Crank That (Soulja Boy) - Soulja Boy Tell 'Em | $\$ 1.88$ |
| Cushcrushcrush - Paramore | $\$ 0.85$ |
| Cyclone (feat. T-Pain) - Baby Bash | $\$ 1.93$ |
| Don't Stop the Music - Rihanna | $\$ 2.88$ |
| Feedback - Janet | $\$ 1.90$ |
| Hate That I Love You (feat. Ne-Yo) - Rihanma | $\$ 1.82$ |
| Hero/Heroine (Tom Lord-Alge Miv) - Boys Like Girls | $\$ 0.93$ |
| Hey There Delilah - Plain White T's | $\$ 4.88$ |
| How Far Weve Come - Matchbox Twenty | $\$ 0.88$ |
| Hypnotized (feat. Akon) - Plies | $\$ 0.88$ |
| IDon't Wanna Be In Love (Dance Floor Anthem) - Good Charlotte | $\$ 0.87$ |
| Into the Night (feat. Chad Kroeger) - Santana | $\$ 2.86$ |
| Kiss Kiss (feat. T-Pain) - Clris Brown | $\$ 1.83$ |
| Love Like This - Natasha Bedingfield | $\$ 1.88$ |
| Love Song - Sara Bareilles | $\$ 0.88$ |
| Low (feat. T-Pain) - Flo Rida | $\$ 1.86$ |
| Misery Business - Paramore | $\$ 0.86$ |

## Song-Specific Pricing

|  | Dollars |  |  |  | Shares of Total Surplus |  |  | Relative to Uniform <br> Monopoly |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | PS | CS | DWL | PS | CS | DWL | PS | CS | DWL |  |
| Single Price Monopoly, <br> $p=\$ 1.87$ | 8158 | 11607 | 8020 | $29.4 \%$ | $41.8 \%$ | $28.9 \%$ | $0.0 \%$ | $0.0 \%$ | $0.0 \%$ |  |
| Single Price Monopoly, <br> p=\$0.99 | 7364 | 16317 | 4105 | $26.5 \%$ | $58.7 \%$ | $14.8 \%$ | $-9.7 \%$ | $40.6 \%$ | $-48.8 \%$ |  |
| Song-Specific Monopoly | 8471 | 12336 | 6978 | $30.5 \%$ | $44.4 \%$ | $25.1 \%$ | $3.8 \%$ | $6.3 \%$ | $-13.0 \%$ |  |
| Pure Bundling ${ }^{[1]}$ |  |  |  |  |  |  |  |  |  |  |
| Two Part Tariff $[2]$ |  |  |  |  |  |  |  |  |  |  |
| Nonlinear (1,3,5,10) |  |  |  |  |  |  |  |  |  |  |

Relative to UP (\$1.87), song-specific pricing raises PS 4\%, raises CS 6\%, reduces DWL 13\%

## Bundling theory

- Can increase revenue even when correlations are positive
- Should increase revenue more as bundle size increases


## Keeping Score: PB (All 50)

|  | Dollars |  |  |  | Shares of Total Surplus |  |  | Relative to Uniform <br> Monopoly |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | PS | CS | DWL | PS | CS | DWL | PS | CS | DWL |  |
| Single Price Monopoly, <br> $\mathrm{p}=\$ 1.87$ | 8158 | 11607 | 8020 | $29.4 \%$ | $41.8 \%$ | $28.9 \%$ | $0.0 \%$ | $0.0 \%$ | $0.0 \%$ |  |
| Single Price Monopoly, <br> p=\$0.99 | 7364 | 16317 | 4105 | $26.5 \%$ | $58.7 \%$ | $14.8 \%$ | $-9.7 \%$ | $40.6 \%$ | $-48.8 \%$ |  |
| Song-Specific Monopoly | 8471 | 12336 | 6978 | $30.5 \%$ | $44.4 \%$ | $25.1 \%$ | $3.8 \%$ | $6.3 \%$ | $-13.0 \%$ |  |
| Pure Bundling ${ }^{[1]}$ | 8911 | 14343 | 4532 | $32.1 \%$ | $51.6 \%$ | $16.3 \%$ | $9.2 \%$ | $23.6 \%$ | $-43.5 \%$ |  |
| Two Part Tariff $[2]$ |  |  |  |  |  |  |  |  |  |  |
| Nonlinear (1,3,5,10) |  |  |  |  |  |  |  |  |  |  |

## 50-song Bundle price $=\$ 36.08$.

## Two Part Tariff

|  | Dollars |  |  |  | Shares of Total Surplus |  | Relative to Uniform <br> Monopoly |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | PS | CS | DWL | PS | CS | DWL | PS | CS | DWL |
| Single Price Monopoly, <br> p=\$1.87 | 8158 | 11607 | 8020 | $29.4 \%$ | $41.8 \%$ | $28.9 \%$ | $0.0 \%$ | $0.0 \%$ | $0.0 \%$ |
| Single Price Monopoly, <br> p=\$0.99 | 7364 | 16317 | 4105 | $26.5 \%$ | $58.7 \%$ | $14.8 \%$ | $-9.7 \%$ | $40.6 \%$ | $-48.8 \%$ |
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| Pure Bundling ${ }^{[1]}$ | 8911 | 14343 | 4532 | $32.1 \%$ | $51.6 \%$ | $16.3 \%$ | $9.2 \%$ | $23.6 \%$ | $-43.5 \%$ |
| Two Part Tariff ${ }^{[2]}$ | 8931 | 14358 | 4497 | $32.2 \%$ | $51.7 \%$ | $16.2 \%$ | $9.5 \%$ | $23.7 \%$ | $-43.9 \%$ |
| Nonlinear (1,3,5,10) |  |  |  |  |  |  |  |  |  |

Two part tariff: hookup fee $=\$ 35.55$, per-unit price $=0.01$.

Result: only slightly better than pure bundling

## So Far...

- We've raised revenue by nearly 10 percent
- ...but not above $1 / 3$ of surplus
- We haven't tried the heavy artillery mixed bundling - yet
- MB does better, but still delivers only a third of surplus as revenue


## Discriminatory Pricing

- So far, we've gotten PS only up to 1/3.
- How about $3^{\text {rd }}$ degree?

| Smooth Data $^{21}$ |  | Dollars |  | Relative to Uniform Monopoly |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
|  | PS | CS | DWL | PS | CS | DWL |
| gender | 8159 | 11621 | 8005 | $0.01 \%$ | $0.12 \%$ | $-0.19 \%$ |
| ethnicity | 8474 | 12852 | 6459 | $3.87 \%$ | $10.73 \%$ | $-19.46 \%$ |
| resident alien | 8162 | 11611 | 8013 | $0.05 \%$ | $0.03 \%$ | $-0.09 \%$ |
| age | 8160 | 11610 | 8016 | $0.02 \%$ | $0.03 \%$ | $-0.05 \%$ |
| person-specific | 14532 | 6150 | 7104 | $78.13 \%$ | $-47.01 \%$ | $-11.42 \%$ |

Person-specific pricing, the upper bound of 3 rd degree price discrimination, raises revenue substantially

But 3rd degree based on observables does little.

## Pareto-Improving Prices

- There is a tradeoff between CS and PS.
- \$0.99 song pricing keeps CS high, which may stimulate demand for hardware
- Can raise revenue 10 percent while holding consumers harmless


## Pareto-Improving Two-Part Tariffs

## Current CS

Surplus for Win-Win 2 Part Tariffs
smoothed data


Note: Figure compares CS and PS available with two-part tariffs with the surplus available with current uniform $\mathrm{p}=\$ 0.99$ pricing.

## Conclusion

- Is the glass half empty or half full?


## Conclusion

- Glass half full:
- More revenue is available (10 percent)
- Even holding consumers harmless



## Conclusion

- Glass half full:
- More revenue is available (10 percent)
- Even holding consumers harmless
- Glass half empty:
- Relatively small share of surplus available as revenue, even with feasible fancy pricing schemes


## Finally

- Music industry hurting from piracy even as service stream historically high
- need clever ways to appropriate value
- Relevance:
- Nokia and Apple (reportedly) currently contemplating bundling
- Additional challenge:
- How to share revenue with bundle pricing

