Scalable Modelling in the MONDO Project: Industrial Case Studies

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Abstract. Today, system designs and their management are crucial parts of most systems development processes. To stay competitive engineers from several expertise domains use Model-Based engineering (MBE) to design the systems they intend to implement in order to specify, test, simulate, validate and iterate their design as soon as possible. System designs are living and evolving artefacts this imply to be able to manage them in an efficient and agile way. The MONDO FP7 EU project aims to comprehensively tackle the challenge of scalability in system design and management by developing the theoretical foundations and an open-source implementation of a platform and will offer to Model-Driven Engineering (MDE) users advanced flexibility in their different modeling approaches. This paper describes three different industrial demonstrators and three different modelling approaches that will be utilised to evaluate the capabilities of the MONDO technologies. For each demonstrator the interests of the industrial user partners are described along with their current and desired improvements in technologies to support MBE in a much more flexible way. Specific evaluation scenarios are specified for each of the targeted industrial domains as well.

Keywords: scalable modelling, Model-Driven Engineering, software engineering, qualitative evaluation.

1 Introduction

Model-Driven Engineering (MDE) has been shown to increase productivity and reuse and it has significantly enhanced important aspects of software engineering development such as consistency, maintainability and traceability [5]. MDE is therefore increasingly applied to larger and more complex systems. However, the current generation of modelling and model management technologies is being stressed to their limits in terms of their capacity to accommodate, in an agile way, collaborative development, efficient management and persistence of large models (larger than a few hundreds of megabytes in size). Thus, recent research has focused on scalability and flexibility across the MDE technical space to enable MDE to remain relevant and to continue delivering its widely recognized productivity, quality
and maintainability benefits. The MONDO [1] project proposes to look into the scalability issues for MDE in order to give more flexibility in processes and to help into the agile definition and management of large models. The purpose of this paper is to provide a description of the challenges targeted by the industrial demonstrators that will be utilised to evaluate the capabilities of the MONDO technologies and the impact the project innovations will have on industrial organizations that utilise MBE. The selected demonstrators are depicting typical MDE issues found in industry and describe the benefits to be achieved in the selected scenarios.

The Use Cases that will be described herewith are the following:

- Use Case for Modelling Tool domain.
- Use Case for the Offshore Wind Power domain.
- Use Case for Open-BIM Construction domain.

The case studies description and the evaluation scenarios explained herein were gathered at an early stage of the project in order to get feedback from end-users to improve the project activities and the solutions provided by the MONDO project on the actual end users’ needs.

In the next sections we briefly outline the challenges tackled by the MONDO project. We then describe three of the MONDO case studies and summarize the general feedback received from the three industries on the expected benefits to be put in place within the different contexts to achieve better flexibility during engineering and storage of large models. Finally, the paper is concluded along with plans on our future work.

2 The MONDO project

Typically, achieving scalability involves being able to construct large models and associated Domain Specific Languages (DSLs) or meta-models in a systematic manner; enabling large teams of modellers to construct and refine large models in a collaborative manner; advancing the state of the art in model querying and transformations tools so that they can cope with large models (of the order millions of model elements); and providing an infrastructure for efficient storage, indexing and retrieval of such models [5]. Moreover to enhance the end users’ desired flexibility, a novel class of model transformations (MT) able to extend the capabilities of traditional MT approaches and a prototype tool supporting scalable concrete visual syntax enabling the rapid construction of DSLs with built-in capabilities to navigate, explore and abstract large models are foreseen and under study by the project [13].

The MONDO research roadmap towards achieving scalability in model driven engineering is described in [4] and briefly summarized in Figure 1. The project builds on MDE research issues aiming at dealing with industrial scale models that need to be persisted in a way that allows for their seamless, agile and efficient manipulation [6][7], often by multiple stakeholders simultaneously and will tackle scalable queries and transformations, scalable DSLs, scalable collaborative modelling [10][11][12] within scalable model persistence [6].

All the project advances will be reported within the main project web site at [1] for the whole project duration and all technologies developed by research partners will be
released as open-source software under EPL [9]. As such, industrial partners within the project and outside it will be able to develop proprietary extensions on top of this infrastructure without having to open-source them.

![Fig. 1. Tackling the challenge of scalability in MDE](image_url)

As part of the MONDO project, this paper looks closely into the needed efficient and flexible engineering, storage, indexing and retrieval of large models within three different industrial case studies selected to evaluate the project results.

2 The Modelling Tool domain case study

SOFTEAM aims at applying scalability in MDE technologies within the SOFTEAM Modelio [2] modelling tool. Modelio is an open source modelling tool, providing support for many kind of modelling e.g. UML2 modelling, Enterprise Architecture modelling, Business Process modelling, and SOA modelling. The MONDO technologies are expected to make possible to enhance Modelio capabilities in an agile way and to allow it to manage very large models by gaining speed in the overall design carried out. In particular the production chain that includes, the DSL engineering, the DSL persistence, the model (conforms to a given DSL) engineering and the model persistence, that is currently in place within Modelio and the Eclipse Modeling Framework (EMF)[14] world it is considered too much rigid and constrained by MDE users e.g. modellers, architect and developers.

The MONDO research and results will be key to meet the increasing need from SOFTEAM customers to support a more agile production chain that considers larger and larger models, and larger teams of developers.
SOFTEAM will evaluate the MONDO improvements through an in-house modelled application called Voyages Discount. This modelled application uses TOGAF modelling [3] which aims at improving business efficiency ensuring consistent standards, methods, and communication among enterprise architecture professionals but also Java and SQL DataBase modelling for the technical point of view. The model describes the situation of Voyages Discount, which a service provider is proposing to consumers a list of unsold package tours from travel agencies.

The model has been chosen since it provides an industrial business process that required multiple stockholders / professionals communications to be completed and a very good setting where the modelling flexibility provided within MONDO will be helpful. MONDO technologies will be evaluated within this model when dealing with a large team and much collaboration. The current model targeted for evaluation contains multiple diagrams and a complex process flow that required the collaboration of different model designers with collaboration to be carried out in a synchronously way, in this context much more flexibility would be needed.

Currently the Modelio Teamwork Manager feature endows Modelio with a distributed collaborative modelling environment. This environment allows a team of designers and developers to work on the same modelling project by sharing it through a Subversion (SVN) repository. The model fragments [8], composing the Modelio project, are shared among several participants, and managed by Modelio Teamwork Manager but some performance issues have been outlined when using large models and the enhancement of an improved collaboration environment will be very helpful in increasing productivity of the team of designers.

In Table 1 we present and summarize the main foreseen evaluation scenarios and their expected flexibility benefits targeted. In particular in all the mentioned benefits we consider to reduce the time to complete the production chain above mentioned by means of structured EMF modularity and collaborations.

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<th>Scenario</th>
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<td>Scenario 1: MONDO framework querying facility</td>
<td>This scenario focusses on the comparison of the query facilities and performances provided by both Modelio and MONDO frameworks. In the MBE approach, queries are often defined and performed to extract specific and relevant information from model. Modelio store offers a set of predefined scripts among thus the “Simple Statistics Reporting” script provides model statistics on objects present under selected element. This latter will be used as reference to compare both technologies in terms of querying.</td>
<td>MONDO technology will improve the Modelio querying facilities to better meet end user’s needs in terms of performance (time and memory). A methodology whereby the performance of model queries can be systematically evaluated, and relevant performance predictor metrics can be identified is under study within MONDO [15]. More advances in this direction are also</td>
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| Scenario 2: MONDO framework collaborating modelling | The actual model usage across several domains, several teams and several peoples implies to be able to collaborate during the model specification. The main purpose of this scenario is to compare the collaborative modelling environment given by both frameworks i.e. Modelio and MONDO. Several kind of collaboration will be evaluated when:

- Different parts of a model are modified concurrently.
- The same model part is modified concurrently.
- A model modification is committed on a model not up to date i.e. modified by another user. This Scenario aims at integrating the MONDO technologies within the Modelio modelling tool for supporting large and complex models and large collaborating teams.

MONDO technology will improve end users’ experience of modelling gaining speed in the overall design i.e. reducing time needed between each model iteration in large team and large model context. MONDO will provide management techniques for collaborative modeling adapted from version control systems including locking, transaction handling with commit, conflict management and resolution. First results in this direction can be found at [10][11][12]. |

| Scenario 3: MONDO framework support in transforming model to text. | Specification and execution of ModelToText transformations are the aim of this third evaluation scenario. Capability provided by both environment MONDO and Modelio tool will be evaluated in term of possibility, performance and easiness to use. Modelio document publisher extension is in charge of documentation generation. It provides by default a set of existing transformation including the analysis and design one’s. In this scenario MONDO framework will be compared to this specific transformation.

MONDO technology will overcome the lack of documentation by improving the scalability and performances of Modelio ModelToText transformations in a large model context. First results in this direction can be found at [13]. |

| Scenario 4: MONDO framework support in transforming model to another model. | The purpose of this scenario is to compare the ModelToModel transformation support by both frameworks. Among all existing ModelToModel transformation specified inside Modelio or its extension, the performance analysis will take EMF UML2 XMI import/export facilities as reference.

MONDO technology will improve the scalability and performances of Modelio ModelToModel transformations in a large model context by reducing the time between two model iterations. An EMF Splitter with a structured Approach to EMF modularity is under study within the project to bring more agility in the overall production chain and will be evaluated. |
3 The Offshore Wind Power domain case study

MONDO technology is designed to support collaborative domain specific modelling for offshore wind turbines. Modelling tools will enable engineers to specify concurrently control systems of wind turbines and to share different specifications (model versions). This is expected to raise productivity during the development and customization of software for wind turbine control systems.

Wind turbines are complex systems composed by a set of physical subsystems. Different subsystems must work in a coordinated manner to transform wind energy into electrical energy. The purpose of a wind turbine control system is to supervise and control all those subsystems for their correct operation.

The Wind Turbine Control System Modelling Tool is a tool that the engineers use for specifying behaviour of the system that will control the wind turbine. Software code responsible for turbine control will be generated automatically from models.

Control system development entails collaboration between engineers of different disciplines. Engineers of each discipline have different skills and they develop specific parts of the wind turbine subsystems. Consequently, model specification implies the use of collaborative modelling tools. Moreover, since wind turbines’ control models are large and complex, modelling tools should be scalable and provide agile mechanisms for model development (i.e. advanced queries, load-on-demand, partial load of models, etc.).

Wind Turbine Control System Modelling Tool has been developed based on existing Open-source Eclipse modeling technology. Unfortunately, existing modeling frameworks in which tools are based are not conceived to be used in an agile and collaborative manner. This is the case of the design of a wind turbine in which several engineers collaborate together step by step to define, integrate and validate models incrementally that form subsystems and then complete systems.

In contrast to the work process described above, existing tools are conceived for a single engineer to work on a complete specification, preventing collaboration beyond the tool and the engineer. MONDO pursues to expand existing tools to support such collaborative modeling of teams of engineers working together. MONDO collaborative tools are expected to foster agility and collaboration in the modeling of wind turbines.

Results obtained on the MONDO Project will be the key to provide collaborative modelling tools for wind turbine control system specification. These modelling tools will turn the wind turbine design process into a more agile and flexible process. As a result, multiple engineers will work concurrently and share models among them using a repository. MONDO Project will enable to add new features to the modelling tools such as concurrent model edition, partial load of models, advanced querying capabilities, etc. Additionally, technology developed within the MONDO Project will support modelling from mobile devices. It will allow performing modelling activities also in environments where the conditions are not bests (in-situ maintenance of the wind turbine).
Table 2. Overview of the scenarios within Offshore Wind Power use case of MONDO.

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<td><strong>Scenario 1:</strong> Wind turbine control system collaborative modelling</td>
<td>This scenario is focused on the design of wind turbines’ control systems. Several system engineers participate at the same time on the specification of wind turbine control system. Generally, each system engineer focuses in one subsystem and specifies the control of the subsystem. All those parts together specify the behaviour of the control system that is responsible to control and supervise the wind turbine.</td>
<td>Technology provided by MONDO will allow engineers to work on a specific part of the model, but having all parts merged together within a single model. Consequently, technologies should provide mechanisms that allow working concurrently on model elements that are dependant of other model fragments. This will provide the flexibility for different modeling engineers to work at the same time on different subsystems or even on the same subsystem. As a result, this will ease teamwork when modeling a complete system. Apart from improving communication among engineers, it will favor an early identification of potential design flaws.</td>
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| **Scenario 2:** Partial load and load-on-demand of models related to subsystems | This scenario is focused on the wind turbine commissioning process. Commissioning is the process followed for wind turbine inspection to ensure that the wind turbine has been assembled properly and operates reliably. During this process, different physical subsystems (or sets of subsystems) are commissioned separately. This implies that software for controlling subsystems must be generated based on models where they have been specified. This entails a scenario that from the viewpoint of system control, only a fragment of the whole model must be taken into account. System engineer only needs the part of the model that can be validated partially. | MONDO technology will allow system engineers to work only with specific parts of the model, providing features that allow partial load and load/unload on demand of parts of the model where different subsystems are specified. MONDO will provide technology to enable a team of engineers to work on parts of models that can be validated partially. Enabling partial |
model concerning to the subsystem. Therefore, system engineers involved on the subsystem commissioning must be able to work with a partial view of the whole model, having the ability to load and unload models fragments concerning to subsystems or parts of a subsystem.

**Scenario 3: Modelling from mobile devices**

This scenario is located on the installation and maintenance activities performed within a wind farm. Often during these activities, wind turbine control systems require small adjustments (i.e. modify parameters’ values or activation/deactivation of non-critical control algorithms). These adjustments will be performed using handy devices. However, these changes imply also (i) regenerate code for the control system and (ii) add the new model version to the repository.

MONDO technology will provide engineers solutions to perform installation and maintenance activities of the wind turbines within a wind farm. These solutions should support modelling from lightweight devices such as mobiles or tablets. In this way, these solutions will facilitate fieldwork where commonly conditions are not good.

Besides Offshore Wind Power domain, IKERLAN-IK4 also plans to use technology developed within the MONDO Project on other domains such as transportation and capital goods.

### 4 The Open-BIM Construction domain case study

A Building Information Model (BIM) is an instance of a populated data model of buildings that contains multi-disciplinary data specific to a particular building, which it describes unambiguously. BIM offers easier use of interoperable industry software tools, fewer errors and omissions, and time and cost savings that can cumulatively result in earlier building delivery. It can facilitate discussion, checking, analysis and communication about a project much earlier and in much clearer and precise terms than standard practice.

The IFC (Industry Foundation Classes aka Information For Construction) is the neutral and freely available specification (model) to describe, exchange and share information typically used within the building and facility management industry sector. As such, the IFC provides an Open-BIM as any single vendor or group of vendors does not control it, is openly accessible and used free of charge, and it is a standard de facto (in industry) and de jure (ISO 16739). The major software houses and system vendors – Autodesk, Nemetschek, Graphisoft, Tekla, Bentley, VICO, CSI, DDS, Syncro, Gehry Technologies, etc. – have adopted the IFC long time ago.

BIM is a key enabler for Model-Based Engineering in construction-related ICT industries. ICT solutions for construction industries take advantage of MBE methods.
and practices to properly manage and exploit BIM models. The key solution to take advantage of MBE in BIM is the so-called Model Servers. Model Servers are a technological concept that was coined by the AECO software industry that designates a specialised ICT solution capable of providing BIM capabilities and services. A Model Server provides supports for modelling, storing, sharing, inspect, visualise, and operate BIM models.

Model Servers of today are generically using the Open-BIM IFC model. An Open-BIM/IFC Model Server is thus a data repository/store with supporting services that provide multi-user access, storage and management, and allow the use of the IFC data model as the underlying representation structure (schema). Commercial IFC Model Servers exist – ONUMA Model Server, Jotne EPM Technology EDM Model Server, Eurostep Model Server For IFC (EMS), Graphisoft BIM Server – and even Open-Source IFC Model Servers/Toolkits exist – e.g. BIM Server and xBIM Toolkits. Now, commercial solutions are very costly making it impractical for small SME to adhere to BIM and Open-Source Software solutions are gaining terrain but still exhibit some issues in respect to performance and especially in the case of large models.

A BIM-IFC data model of a not-so-complex building comprehends a huge number of modelling elements (to the millions scale). A comprehensive building information model enclosing all the building disciplines can rapidly go from few millions to many dozens of million modelling elements. Moreover, BIM-IFC data models are shared (serialized) using the text-based ISO10303 STEP Part#21 representations that rapidly escalate file sizes to many Megabytes to Gigabytes. And, being that BIM-based collaboration is now widely used in the AECO industry, this creates a condition where typically huge models need to be handled and managed on a daily basis.

The trouble is that today’s breed of Model Servers exhibits problems in presence of big-to-huge BIM data models. Tools considerably degrade performance in presence of large-size BIM models (i.e. with some few millions of modelling elements) or simply “break” in presence of huge-size BIM models (in the scale of tens of millions of modelling elements). This led to very inefficient solutions for BIM-based collaboration like sharing partial models done by construction project designers and engineers that then requires time consuming model aggregation by some person (“model coordinator”) and make it difficult for model users (model designers/engineers but also model clients) to get a comprehensive integral view of the model (building or set of buildings in a landscape).

The ambition is that with MONDO it would be finally possible to properly deal big BIM data models. The idea is for MONDO technologies to be able to take charge of addressing the performance and scalability issues of BIM data models that are presently dealt directly by its users (designers, engineers). The vision is that of a solution that enables an efficient management and exploitation of BIM large-to-huge-scale data models by both using best-of-breed MBE solutions and incorporating AECO domain knowledge for the best possibly experience and performance.
Table 3. Overview of the scenarios within Open-BIM Construction case study.

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<td>Scenario 1: (Huge)-File-based Collaboration Scenario</td>
<td>The file-based collaboration scenario is one where model designers work on separate models and share models (as huge files) with a model coordinator (that aggregates models altogether) and then with some model clients. Here the Heterogeneous Model Server exists especially at the Model Coordinator that can “upload” models and merge models together as well as doing some validations and checks to provided models. Data models are then exported in designated formats to be shared with model clients. Technology provided by MONDO will allow designers &amp; engineers to work on a specific part of the model, but with the added flexibility of having all parts merged together within a single model. Technology is to allow users to perform off-line work and then be able to readily reconvene for review and development.</td>
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<td>Scenario 2: Shared-(huge-)model Collaboration Scenario</td>
<td>The shared-model collaboration scenario is one where all users (model designers, model, model coordinator, model clients) interact using a share-model hosted in a Model Server. Users are provided with data models views of the huge data models in the Model Server and can check-in/check-off model parts for off-line manipulation. MONDO technology will allow system engineers to work only with specific parts of the model, with the added flexibility of providing features that allow partial load and load/unload on demand of parts of the model where different subsystems are specified.</td>
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<tr>
<td>Scenario 3: Quantity Take-off (QTO) in Huge IFC Models</td>
<td>Quantity take-off’s (QTO) is a key process in construction. QTO are a detailed measurement of the materials needed to complete a construction project. These measurements are used to format a bid on the scope of construction. Estimators review drawings and specifications to find these quantities, which is a very time consuming, and erroneous process. BIM provides a direct way to extract the quantities of a building. It is done using a complex query to the BIM model. On huge BIM data models performing QTO is a non-trivial task due to the complexity of the query and need to traverse the whole of the data model. The scenario tests then the ability of MONDO to report out of large-to-huge data models using complex queries situations.[10] [11] [12]</td>
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5 Conclusion and future work

The case studies and evaluation scenarios selection presented herein was performed during the first ten months of the MONDO project (with a total duration of 30 months). As a general conclusion from the use case and scenario descriptions and the subsequent requirement gathering and prioritization phase form industry, it is believed that adopting MONDO technologies will bring benefits to the current software
development processes used by all the involved industries, helping designers to work with large models.

In particular the MONDO technologies are expected to enable the Modelio tool to provide scalability in modelling, being able to construct large models and to enable large teams of modelers to construct and refine large models in a collaborative manner. Moreover, MONDO technologies will provide a solution for collaborative modelling within modelling tools to specify control systems for wind turbines. In this way these modelling tools will support features that ease collaboration (i.e. concurrent model edition, partial model edition, etc.).

Finally MONDO technologies will be utilized within all the three case studies in the context of large model transformations (i.e. ModelToModel or ModelToText transformations). More specifically being able to generate documentation and to apply transformation on large models have been found as key aspects of scalable Model-Based Engineering.

The MONDO technologies evaluations within is planned for the end of second year of MONDO Project (October 2015). These will be both a qualitative and quantitative evaluations aimed at assessing the usefulness and ease of use when actually performing scalable modelling on real case studies through supporting tools.

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