Evaluation of the Combined Use of MEMLIN and MLLR on the Non-native Adaptation Task of Hiwire Project Database

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Abstract

This paper describes the performance of the combination of Multi-Environment Model-based LInear Normalization, MEMLIN, which provides an estimation of the uncorrupted feature vector, with Minimum Likelihood Linear Regression, MLLR, for the collected database under the auspices of the IST-EU STREP project HIWIRE. In this work the results for the non-native adaptation task (NNA) are presented. The HIWIRE project database consist on command and control aeronautics application utterances pronounced by non-native speakers which are digitally corrupted with airplane cockpit noise. Thus, three noise conditions are defined: low, medium and high noise. In the proposed system, each MEMLIN-normalized feature vector is decoded using the MLLR-adapted acoustic models. The experiments show that an important improvement is reached combining MEMLIN and MLLR methods for all kinds of non-native speakers and noise conditions.

Index Terms: Hiwire project, robust speech recognition, non-native adaptation task.

1. Introduction

When training and testing acoustic conditions differ, the accuracy of speech recognition systems rapidly degrades. To compensate this mismatch, classic robustness techniques have been developed along the following two main lines of research: acoustic model adaptation methods, and feature vector normalization methods. In general, acoustic model adaptation methods produce better results [1] because they can model the uncertainty caused by the noise statistics. However, these methods usually require more data and computing time than feature vector normalization methods do, which do not produce as good results but provide more on-line solutions. Hybrid techniques, which are the combination of a feature vector normalization method and an acoustic model adaptation method, also exist [2].

A previous work [3] shows that Multi-Environment Model-based LInear Normalization, MEMLIN, with cross-probability model based on GMMs is effective to compensate the effects of dynamic and adverse car conditions. MEMLIN is an empirical feature vector normalization based on stereo data and the MMSE estimator, with joint modelling of clean and noisy spaces by Gaussian Mixture Models (GMMs). Therefore, a bias vector transformation is associated with each pair of Gaussians from the clean and the noisy spaces. A critical point in MEMLIN is the estimation of the probability of the clean model Gaussian, given the noisy model one and the noisy feature vector (cross-probability model) which, in this work, is modelled with GMMs.

On the other hand, classic acoustic model adaptation methods, e.g. Maximum A Posteriori, MAP, [4], or Maximum Likelihood Linear Regression, MLLR, [5] take into account all kinds of degradations of the feature vectors by mapping the parameters of the acoustic models to the noisy space.

The HIWIRE project database was designed to be a tool for the testing of robust speech recognition techniques. In this database, the mismatch between clean and noisy conditions is modelled with the artificially addition to clean signals of airplane cockpit noise in three Signal-to-Noise Ratios (SNRs), which defines three noise situations: low, medium and high. The non-native adaptation task (NNA) of this database is a good set to measure the performance of the combination of feature vector normalization methods with acoustic model adaptation methods. This subset of the database allows to work with model adaptation methods as it uses half of the speaker utterances for training while the other half is used for testing; furthermore, the NNA task contains stereo data on the train set to allow the training of empirical feature vector normalization methods.

In this work we propose an hybrid solution for the non-native adaptation task which combines MEMLIN with cross-probability model based on GMMs with MLLR. Thus, normalized space for each speaker and noise condition is modelled with MLLR, so that in recognition, each MEMLIN-normalized feature vector is decoded with the corresponding adapted acoustic models, which are generated with the noisy adaptation feature vectors which have been normalized previously.

This paper is organized as follows: In Section 2, the proposed hybrid compensation technique is presented. In Section 3, some considerations about the feature extraction are included. An overview of MEMLIN with cross-probability model based on GMMs is included in Section 4. The considered acoustic modelling in this work is presented in Section 5. In Section 6, the results with Hiwire project database are included. Finally, the conclusions are presented in Section 7.

2. The proposed system

The scheme of the proposed system for the non-native adaptation task is depicted in Fig. 1. In this task, stereo clean and noisy data are available, so that the proposed solution is composed of two phases: training and decoding. In the training phase, the available clean and noisy training feature vectors for each speaker and noise condition (“HTK feature extraction”) are needed to estimate the MEMLIN parameters (“MEMLIN training”) [3]. Furthermore the noisy training feature vectors are normalized using MEMLIN (“Normalization MEMLIN”), and matched acoustic models for each speaker and noise con-
diation are obtained using the MLLR method (“MLLR model adaptation”). On the other hand, in the decoding phase, the MEMLIN-normalized testing feature vectors (“HTK feature extraction” and “Normalization MEMLIN”) are recognized with the corresponding adapted acoustic models (“Decoding”).

3. Feature vector extraction

In this work, the static coefficients are composed by 13 Mel Frequency Cepstral coefficients, including $C_0$th coefficient, which are computed with the HTK toolkit [6]. MEMLIN is applied only to the static coefficients. Posteriorly, the normalized feature vector is completed with 3 derivatives which are calculated with three linear projections of length 9 frames.

4. Feature vector normalization

MEMLIN is an empirical feature vector normalization technique which uses stereo data in order to estimate the different compensation linear transformations in a previous training process. The clean feature space is modelled as a mixture of Gaussians. The noisy space is split into several basic acoustic environments and each one is modelled as a mixture of Gaussians. The noisy space is split into several basic acoustic environments between a clean Gaussian and a noisy Gaussian. A scheme of MEMLIN can be shown in Fig. 2.

4.1. MEMLIN approximations

- Clean feature vectors, $x_i$, are modelled using a GMM of $C$ components

$$p(x_i) = \sum_{s=1}^{C} p(x_i|s)p(s), \quad (1)$$

$$p(x_i|s) = \mathcal{N}(x_i; \mu_s, \Sigma_s), \quad (2)$$

where $\mu_s$, $\Sigma_s$, and $p(s)$ are the mean vector, the diagonal covariance matrix, and the a priori probability associated with the clean model Gaussian $s$.

- Noisy space is split into several basic environments, $e$, and the noisy feature vectors, $y_i$, are modelled as a GMM of $C^e$ components for each basic environment

$$p(e|y_i) = \sum_{s_e=1}^{C^e} p(y_i|s_e)p(s_e), \quad (3)$$

$$p(y_i|s_e) = \mathcal{N}(y_i; \mu_{s_e}, \Sigma_{s_e}), \quad (4)$$

where $s_e$ denotes the corresponding Gaussian of the noisy model for the $e$ basic environment; $\mu_{s_e}$, $\Sigma_{s_e}$, and $p(s_e)$ are the mean vector, the diagonal covariance matrix, and the a priori probability associated with $s_e$.

- Clean feature vectors can be approximated as a linear function of the noisy feature vector, which depends on the basic environment and the clean and noisy model Gaussians: $x \approx \Psi(y_i, x, s_e) = y_i - r_{s_e,s_e}$, where $r_{s_e,s_e}$ is a bias vector transformation between noisy and clean feature vectors for each pair of Gaussians, $s_e$ and $s'_e$.

4.2. MEMLIN enhancement

With those approximations, MEMLIN transforms the MMSE estimation expression, $\hat{x}_t = E[x|y_t]$, into

$$\hat{x}_t = y_t - \sum_{e} \sum_{s_e} r_{s_e,s_e} p(e|y_t)p(s_e|y_t,e)p(s_e|y_t,e,s_e), \quad (5)$$

where $p(e|y_t)$ is the a posteriori probability of the basic environment; $p(s'_e|y_t,e)$ is the a posteriori probability of the noisy model Gaussian, $s'_e$, given the feature vector, $y_t$, and the basic environment, $e$. To estimate those terms, $p(e|y_t)$ and $p(s'_e|y_t,e)$, equations (3) and (4) are applied as described in [7]. Finally, the cross-probability model, $p(s_e|y_t,e,s'_e)$, is the probability of the clean model Gaussian, $s_e$, given the feature vector, $y_t$, the basic environment, $e$, and the noisy model Gaussian, $s'_e$. The bias vector transformation, $r_{s_e,s'_e}$, is estimated in a training phase using stereo data [7], while $p(s_e|y_t,e,s'_e)$ is modeled as with a GMM.

4.3. Cross-probability model based on GMM

The noisy feature vectors associated to a pair of Gaussians ($s_e$ and $s'_e$) are modeled with a GMM of $C^e$ components.
Table 1: Average baseline results for noisy tests with simultaneous speaker and noise adaptation using an adaptation set of 50 utterances with MLLR, where LN, MN and HN represents Low, Medium and High Noise, respectively.

<table>
<thead>
<tr>
<th></th>
<th># Sent</th>
<th>Corr</th>
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<th>Del</th>
<th>Ins</th>
<th>Err</th>
<th>S. Err</th>
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</thead>
<tbody>
<tr>
<td>Sum/Avg NNA LN MLLR</td>
<td>4038</td>
<td>71.67</td>
<td>16.13</td>
<td>12.21</td>
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<td>28.67</td>
<td>41.08</td>
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<td>Sum/Avg NNA MN MLLR</td>
<td>4038</td>
<td>45.36</td>
<td>25.26</td>
<td>29.38</td>
<td>0.28</td>
<td>54.92</td>
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<tr>
<td>Sum/Avg NNA HN MLLR</td>
<td>4038</td>
<td>6.34</td>
<td>32.65</td>
<td>61.00</td>
<td>0.08</td>
<td>93.74</td>
<td>94.82</td>
</tr>
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</table>

In the defined non-native adaptation task, the corpus is split into two sets: adaptation and testing. The adaptation one is composed of 50% utterances of each speaker and includes stereo clean and noisy signals. The purpose of this task is the evaluation of acoustic model adaptation and feature vector normalization methods.

### 6.1. Noisy tests with simultaneous speaker and noise adaptation: baseline results

As baseline results for the non-native adaptation task, MLLR algorithm is considered. Thus, the acoustic models are adapted to simultaneous speaker and noise adaptation using 50 utterances per speaker and noise condition and a 32 class regression tree is applied. The average results are presented in Table 1 for low, medium and high noise conditions ("Sum/Avg NNA LN MLLR", "Sum/Avg NNA MN MLLR" and "Sum/Avg NNA HN MLLR", respectively). It can be observed the effect of MLLR, which reduces significantly the average WER in all conditions (if no adaptation technique is applied, the average WER for low, medium and high noise conditions are 54.92%, 77.17% and 97.88%, respectively when all the testing utterances for each noise condition are recognized, 8081).

### 6.2. Noisy tests with simultaneous speaker and noise adaptation results: the proposed system

Tables 2, 3 and 4 show the performance of the proposed system for low, medium and high noise conditions, respectively. Since the MEMLIN parameters were trained on the same noise and speaker conditions of the testing utterances, the combination of MEMLIN and MLLR provides a reasonable performance improvement over the baseline, which consisted on MLLR, (6.54%, 13.52% and 53.45% of average WER for low, medium and high noise conditions, respectively). Note the importance of the feature vector adaptation, which generates a more homogeneous normalized space than the noisy one, being able to train more satisfactory MLLR-adapted acoustic models.

### 7. Conclusions

The results exposed in this work show the good performance obtained in the Hiwire project database by the combined use of a feature vector normalization technique (MEMLIN) and a model adaptation method (MLLR). The result in the non-native adaptation (NNA) task of a 6.54% of WER across the four non-native tasks (French, Greek, Italian and Spanish speakers) in the low noise environment is very fruitful; which gets reinforced with the encouraging result of a 13.52% of average WER of the medium noise environment and the 53.45% of WER in the high noise environment.

As a conclusion to this work, it is shown that both kind
Low Noise

<table>
<thead>
<tr>
<th># Sent</th>
<th>Corr</th>
<th>Sub</th>
<th>Del</th>
<th>Ins</th>
<th>Err</th>
<th>S. Err</th>
</tr>
</thead>
<tbody>
<tr>
<td>French</td>
<td>1549</td>
<td>93.65</td>
<td>5.41</td>
<td>0.95</td>
<td>0.29</td>
<td>6.65</td>
</tr>
<tr>
<td>Greek</td>
<td>1000</td>
<td>93.59</td>
<td>4.99</td>
<td>1.42</td>
<td>0.33</td>
<td>6.74</td>
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<tr>
<td>Italian</td>
<td>990</td>
<td>94.29</td>
<td>4.95</td>
<td>0.76</td>
<td>0.90</td>
<td>6.61</td>
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<tr>
<td>Spanish</td>
<td>499</td>
<td>94.83</td>
<td>4.37</td>
<td>0.80</td>
<td>0.53</td>
<td>5.70</td>
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<tr>
<td>Sum/Avg</td>
<td>4038</td>
<td>93.94</td>
<td>5.06</td>
<td>1.00</td>
<td>0.48</td>
<td>6.54</td>
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</table>

Table 2: Low noise results for simultaneous speaker and noise adaptation for an adaptation set of 50 utterances with the proposed system.

Medium Noise

<table>
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<tr>
<th># Sent</th>
<th>Corr</th>
<th>Sub</th>
<th>Del</th>
<th>Ins</th>
<th>Err</th>
<th>S. Err</th>
</tr>
</thead>
<tbody>
<tr>
<td>French</td>
<td>1549</td>
<td>85.76</td>
<td>11.53</td>
<td>2.70</td>
<td>0.52</td>
<td>14.76</td>
</tr>
<tr>
<td>Greek</td>
<td>1000</td>
<td>85.59</td>
<td>11.60</td>
<td>2.81</td>
<td>1.19</td>
<td>15.60</td>
</tr>
<tr>
<td>Italian</td>
<td>990</td>
<td>89.97</td>
<td>8.40</td>
<td>1.63</td>
<td>1.16</td>
<td>11.19</td>
</tr>
<tr>
<td>Spanish</td>
<td>499</td>
<td>90.06</td>
<td>8.88</td>
<td>1.06</td>
<td>0.46</td>
<td>10.40</td>
</tr>
<tr>
<td>Sum/Avg</td>
<td>4038</td>
<td>87.32</td>
<td>10.43</td>
<td>2.25</td>
<td>0.84</td>
<td>13.52</td>
</tr>
</tbody>
</table>

Table 3: Medium noise results for simultaneous speaker and noise adaptation for an adaptation set of 50 utterances with the proposed system.

High Noise

<table>
<thead>
<tr>
<th># Sent</th>
<th>Corr</th>
<th>Sub</th>
<th>Del</th>
<th>Ins</th>
<th>Err</th>
<th>S. Err</th>
</tr>
</thead>
<tbody>
<tr>
<td>French</td>
<td>1549</td>
<td>45.53</td>
<td>40.57</td>
<td>13.90</td>
<td>3.49</td>
<td>57.96</td>
</tr>
<tr>
<td>Greek</td>
<td>1000</td>
<td>46.63</td>
<td>43.62</td>
<td>9.75</td>
<td>7.34</td>
<td>60.71</td>
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<tr>
<td>Italian</td>
<td>990</td>
<td>57.77</td>
<td>31.37</td>
<td>10.86</td>
<td>3.72</td>
<td>45.95</td>
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<tr>
<td>Spanish</td>
<td>499</td>
<td>61.63</td>
<td>32.21</td>
<td>6.16</td>
<td>2.25</td>
<td>40.62</td>
</tr>
<tr>
<td>Sum/Avg</td>
<td>4038</td>
<td>50.91</td>
<td>37.98</td>
<td>11.11</td>
<td>4.36</td>
<td>53.45</td>
</tr>
</tbody>
</table>

Table 4: High noise results for simultaneous speaker and noise adaptation for an adaptation set of 50 utterances with the proposed system.

of techniques (feature vector normalization and model adaptation) can be very useful working together in an additive noise environment with a wide set of non-native speakers. A future work in this direction should be the testing of the combination of these techniques in a real noise environment to know the jointly effect of additive noise and convolutional distortion in the proposed hybrid system performance.

8. References


