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Abstract- The evaluation of interactive adaptive and personalised systems has long been acknowledged as a difficult, complicated and very demanding endeavour due to the complex nature of these systems. This paper describes a web-based framework for the evaluation of end-user experience in adaptive and personalised e-Learning systems. The benefits of the framework include: i) the provision of an interactive reference and recommendation tool to encourage the evaluation of systems that fulfil certain methodological requirements; ii) the collaborative nature of the framework facilitates the sharing of information among researchers from the information technology, adaptive hypermedia, information retrieval and e-Learning communities; iii) the identification of pitfalls in the evaluation planning process as well as in data analysis; and iv) the translation of presented information into users language of choice. This paper also presents a review of User-Centred Evaluation approaches, methodologies and techniques adopted by current systems and frameworks. The results of this review are analysed. From these results, an architectural design for the framework was specified.

Keywords-component; Personalised e-Learning; adaptive hypermedia; User-centred Evaluation; personalisation;

1. INTRODUCTION

The evaluation of interactive adaptive and personalised e-Learning systems has long been acknowledged as a difficult, complicated and very demanding endeavour due to the complex nature of these systems. Adaptive interfaces dynamically change their layout and the content they present to each user's individual needs and preferences.

In this paper, the following definitions are used for user-centred evaluation, adaptive systems, adaptive hypermedia (AH) systems and personalised systems: i) “User-centred evaluation deals with the empirical evaluation of a system by gathering subjective user feedback on satisfaction and productivity and also quality of work and support”[1-2]; ii) “An adaptive system refers to a system which tailors its output, using implicit inferences based on interaction with the user”; iii) A personalised system is “an information system in which information is tailored towards the user in a given situation and context, allowing further optimization, which results in providing the user with an optimal individual experience and which targets the goal of the user”; and iv) AH refers to “any hypertext and hypermedia system which reflects some features of the user in a user model and applies this model to adapt various visible aspects of the system to the user” [3].

Evaluation is an important tool in software quality assurance. Evaluation of all systems is important, not only to evaluate but also to ensure that the evaluation uses the correct methods and metrics [4]. This is emphasized more from our earlier research on UCE of adaptive systems [5-6]. This paper describes a web-based framework for the evaluation of end-user experience in adaptive and personalised e-Learning systems (EFEx). This framework has been developed as part of the Centre for Next Generation Localisation (CNGL) which is involved in building interactive adaptive systems which combine Information Retrieval (IR), Adaptive Hypermedia (AH) and adaptive web techniques and technologies. This research is aimed at tackling the question of “What are the techniques used, and benefits of, user-centred approaches to the evaluation of end-user experience in adaptive and personalised systems? How can these techniques be best combined and applied to evaluate end-user experience of adaptive and personalised e-Learning systems?"

The rest of the paper is structured as follows: Section 2 introduces adaptive e-learning systems, more specifically focusing on adaptive personalised e-learning systems. Section 3 presents a review of evaluations of adaptive e-learning systems. Section 4 introduces current challenges in the evaluation of adaptive and personalised systems. Section 5 introduces an evaluation framework for end-user experience in adaptive systems (EFEx). This section also presents the proposed methodological approach, the architectural design and implementation of the EFEx framework and a brief description of potential educational benefits of the framework. Finally, Section 6 concludes the paper and introduces future work.

2. ADAPTIVE AND PERSONALISED E-LEARNING SYSTEMS

Adaptive and personalised e-learning systems seek to make e-learning content more attractive by tailoring it to individual users’ goals and interests. Currently various types of adaptive e-learning systems include (i.e. APeLS [7], AHA! [8], QuizPACK [9], ELM-ART II [10], JointZone [11], Language Trap [12], Adaptive Web-based educational systems constitute significant streams of research and development in the field of e-learning [13], Adaptive Hypermedia, ITS etc). This paper focuses on personalised e-learning systems. These systems build a model of the goals, knowledge and preferences of each individual person and use this model throughout the interaction
with the user in order to propose content and link adaptations, which would best suit e-learners.

The end users of adaptive and personalised systems receive an experience that has been tailored towards their specific needs. Several adaptive and personalised systems have produced favourable results showing benefits to the end user [14].

2.1 Benefits of E-Learning Systems

Adaptive interfaces dynamically change their layout and the content they present to each user’s individual needs and preferences. Characterising and evaluating the quality of the user experience is important to promote the adoption and acceptance of adaptive systems. The adaptive interface plays an important role in the quality of this experience. Fischer [15] identifies the major strengths of adaptive interfaces to be that they required little or no effort on the part of the user and that the user is not required to have specialised knowledge about the system in order to adapt the interface. A survey by Harrigan et al. [16] identified examples of the potential benefits of adaptive learning systems (i.e. efficiency, user specificity, relevant learning material, personalisation, Re-usability, learner motivation, avoids information and cognitive overload, flexibility, monitoring, temporal and spatial relevance).

In many sectors, e-learning is often regarded as a ‘new’ form of learning that uses the affordances of the Internet to deliver customized, often interactive, learning materials and programs to diverse local and distant communities of practice[17]. The commercial benefits to e-learning include[18]:

- Lowers costs: It is the most cost effective way to deliver instruction (training) or information (i.e. cuts travel expenses, reduces time it takes to train people).
- Enhances business responsiveness: It can reach an virtually unlimited number of people simultaneously.
- Messages are consistent or customized, depending on need: Everyone gets the same content, presented in the same way. Yet the programs can also be customized for different learning needs or different groups of people.
- Content is more timely and dependable: Because it is Web-enabled, e-learning can be updated instantaneously, making the information more accurate and useful for longer.
- Learning is 24/7: Users can access e-learning anywhere and anytime “just in time-anytime”
- No user “ramp-up” time: With so many millions of users already on the Web and comfortable with browser technology, learning to access e-learning is quickly becoming a non-issue.
- Universality: It is Web-enabled and takes advantage of the universal Internet protocols and browsers.
- Builds community: The Web enables people to build communities of practice where they can come together to share knowledge and insight long after a training program.
- Scalability: e-learning solutions are highly scalable
- Leverages corporate investment in the Web: executives are increasingly looking for ways to leverage huge investments in corporate intranets. E-learning is one of those applications.
- Provides increasingly valuable customer service.

Furthermore e-learning systems are based on a learners’ profile to adapt personalised online courses. The personalised e-learning system tries to provide content that is tailored to the individual needs of each specific student. Dagger et al.[19] Acknowledge that the goal of personalised e-learning is to support e-learning content, activities and collaboration, adapted to the specific individual needs and mostly influenced by specific preferences of the learner and built on sound pedagogical strategies.

Personalised learning has the potential to reduce delivery costs, to create more effective learning environments and experiences and also to accelerate study time and increase collaboration between learners.

3. REVIEW OF EVALUATION OF ADAPTIVE E-LEARNING SYSTEMS

The research field of adaptive systems has been growing rapidly during the past 15 years and this has resulted in terms, models, methodologies and a plethora of new systems.

3.1 The User-centred Evaluation of Adaptive Systems

The main goal of User-centred evaluation (UCE) include: i) verification of the quality of a product, ii) detection of problems and iii) supporting decisions. Previously the authors identified several evaluation approaches to evaluating adaptive systems [6]. Although these approaches have proved to be effective, still users are faced with a lot of usability issues. The UCE approach has proved to be effective in addressing these issues. UCE merits attention from researchers and practitioners in the Adaptive Hypermedia, information retrieval and e-Learning communities.

3.2 The Evaluations of Models in Adaptive Systems

Currently there is very limited research in area of evaluation of models in adaptive and personalised systems (i.e. user, task, domain, strategy, content, device, system, navigation, and presentation models). Recently, the authors conducted a review of evaluations of adaptive systems[20]. The results of the analysed studies show that most of the studies focus more on the evaluation of the adaptive system as a whole and do not take into consideration how each of the models are evaluated.

3.3 The Evaluations of Personalised e-Learning Systems

Most personalised systems consider learner interests, preferences and browsing behaviors in order to provide personalised learning experiences. Several researchers acknowledge that personalised e-learning employs an active learning strategy which empowers the learner to be in control of the context, pace and scope of their learning experience.

In order to provide best services to learners and teachers; evaluation of personalised e-learning systems is very important and it should be ensured that the correct evaluation methods and criteria are used. The evaluation of personalised e-learning systems aims to evaluate learners’ performance by comparing it to the pre-determined objectives, then finding the gap, so that the system can adjust the teaching strategies and establish the learner’s knowledge goal. These evaluations includes (i.e. i) an evaluation of learner knowledge level at the training session, ii) an evaluation of learner satisfaction; iii) completion date of training session, iv) faster results).

Previously four surveys on the evaluation of personalised systems have been published [21-24]. The researchers focused more on: i) the design of experimental evaluations, ii) application of qualitative evaluation methods in their discussion of empirical evaluations. These surveys applied both descriptive and prescriptive approach, describing theory, illustrated with some examples from practice.
4. A REVIEW OF CHALLENGES IN EVALUATIONS OF ADAPTIVE AND PERSONALISED E-LEARNING SYSTEMS

Several researchers acknowledge there are well-known issues with adaptive interfaces (i.e., the lack of control the user has over the adaptive process, difficulty that users may have in predicting what the systems response will be to a user action and the problem of transparency and scrutability).

Several authors have emphasized and underlined the importance and the difficulties encountered by evaluators of adaptive systems [23, 25-26]. Some of the properties of adaptive and personalised systems can lead to usability problems that may outweigh the benefits of adaptation to the individual user; if these properties are not evaluated using the correct evaluation methods and measurement criteria. Jameson [27] presents an overview of existing usability challenges for user-adaptive systems (i.e., i) usability goals correspond to several desirable properties of interactive systems, ii) predictability, transparency, controllability and unobtrusiveness correspond to general usability principles, iii) maintenance of privacy and breadth of experience are relevant to adaptive and personalised e-learning systems, iv) the column typical properties lists down existing examples of frequently encountered properties of these systems. Each has the potential of causing difficulties with respect to one or more of the usability goals, v) the preventive measures aim is to ensure that a property is not present in such a manner that it would cause problems and vi) compensatory measures goal is to ensure in some other way that the goals and objectives are achieved despite the threats created by the properties). Figure 1, presents an overview of these challenges.

The evaluation of adaptive systems is challenging due to the use of non-standardized methods and an increasing multi-professional approach to delivering instruction [28].

5. EVALUATION FRAMEWORK FOR END-USER EXPERIENCE IN EVALUATING ADAPTIVE SYSTEMS (EFEx)

EFEx is a Web-based framework for the evaluation of end-user experience in adaptive and personalised e-Learning systems. According to Maiden et al [29] when working with requirements in frameworks and system development end users have to express their requirements and their creativity has to be stimulated during that process. The end-users of EFEx framework are classified under three types of users: i) people developing adaptive hypermedia technologies/personalised e-Learning systems who wish to test out the effect on end users of the adaptive technologies/systems, ii) people who are developing the adaptive experiences using the adaptive hypermedia/personalised e-learning systems/technologies and iii) people who are authoring adaptive technologies.

![Figure 1: An Overview of Usability Challenges for Adaptive Systems](Image)

(Solid and dashed arrows denote positive and negative causal influences, respectively)

(\(s - \) Refers to an interactive computing system or device and \(\mu - \) refers to its user)
5.1 Proposed Methodological Approach

The researchers propose a hybrid methodology for the evaluation of adaptive and personalised e-Learning systems. The hybrid approach combines: i) user-centred methods, which have proven particularly useful for evaluating adaptive systems [30-32]; ii) evaluation metrics that combine human computer interaction (HCI) and personalisation, adaptive hypermedia(AH) and information retrieval(IR) techniques; and finally iii) the use of task-based evaluations [33]. The proposed solution is different and new compared to existing approaches, since it adopts a hybrid approach comprising of AH and IR techniques and personalised e-learning. Personalised evaluation aims to evaluate learners’ performance by comparing the fact learners’ performance to the pre-determined objectives, then finding the gap so the system can adjust the teaching strategies and establish the learner’s knowledge level. Potential benefits of the hybrid approach are reduced usability issues (Figure 1) which affect users of adaptive systems.

5.2 Proposed Architectural Design of EFEx

EFEx framework is designed as typical 3-tier architecture (Figure 2) which consists of: i) the presentation layer which is the topmost level of the application which displays information related to services such as browsing. It communicates with other tiers by outputting results to the browser/client tier and all other tiers in the network, ii) the business logic layer which is pulled out from the presentation tier and, has its own layer, it controls an application’s functionality by performing detailed processing and iii) the data persistence layer this tier keeps data neutral and independent from application servers.
or business logic. Giving data its own tier improves scalability and performance. The architecture consists of:

- A repository of current user-centred evaluation (UCE) techniques for adaptive systems. This interface allows users to search for: i) user-centered evaluations studies of adaptive systems from 2000 to date, ii) evaluations studies of models for adaptive systems (i.e. user, task, domain, strategy, content, device, system, navigation and strategy model) from 2000 to date.
- Provision of recommendations, to users, for the identification and application of the most appropriate methodologies and metrics: i) recommendations on how to evaluate adaptive systems (i.e. system name, system purpose, system functions, application area, evaluation methods, evaluation criteria, data type analysis and context and where it was used) and ii) recommendations on how to evaluate the models of adaptive systems (i.e. model name, model purpose, model functions, application area, evaluation methods, evaluation criteria and metrics).
- A methodology which illustrates or explains how to apply the UCE techniques (i.e. results obtained after an investigation of the properties and capabilities that UCE techniques can discover or estimate)
- User modeling controller which handles the user registration process (i.e. user name, password, email address and organizations) and (authentication). User registration is required before users can access the recommender section of the framework.
- Translator component: User interface is translated into user’s choice of language.
- User interface controller which consists of the presentation metrics and user interface controls.

The framework currently provides features such as:

- A search component which allows users to search and view a repository of all existing user-centred evaluation (UCE) techniques and studies for adaptive systems since 2000;
- An implicit recommender algorithm which enables provision of recommendations to users for the identification and application of the most appropriate methodologies and metrics
- The specification of adaptive systems design and structure;
- A set of components which enable the implementation of UCE methodology.

5.3 Potential Educational and Industrial Benefits of EFEx Framework

The potential educational and industrial benefits of the framework include:

- The provision of an interactive reference and recommendation tool to encourage the evaluation of systems that fulfil certain methodological requirements.
- The collaborative nature of the framework facilitates the sharing of information globally among researchers from the information technology, adaptive hypermedia, information retrieval and e-Learning communities;
- The identification of pitfalls in the evaluation planning process as well as in data analysis;
- The translation of presented information into user’s language of choice.

5.4 Use case Scenario

Suppose a software developer has implemented an adaptive hypermedia system. The user comes along and wants to use the EFEx framework to: i) get recommendation on how to evaluate his or her adaptive system. First, the user is required to register (i.e., user name, institution or organization, email address, password). Then they are provided with a form and requested to fill it (i.e. their system name, function, application area, evaluation method, evaluation criteria used, data types, system purpose and content used) and then press the submit button. The EFex framework reasons about the system and decides on suitable evaluation objectives. Based on the end user choice of evaluation objectives the framework suggests evaluation techniques appropriate for that user and provides explanations as to how to apply those techniques. The user is also able to view UCE studies of Adaptive systems and existing studies on evaluating adaptive models.

6. CONCLUSIONS AND FUTURE WORK

In order to produce effective results, evaluation should occur throughout the entire design cycle and provide feedback for design modification. The proposed solution is different and new compared to existing approaches, since it adopts a hybrid approach comprised of AH and IR techniques and personalised e-learning. The implemented framework will help to standardize current approaches and offer hints regarding the identification of failures and misconceptions of the adaptive mechanism. The framework will be applicable to all adaptive systems with no limitations of domain or inference mechanism. This research will support PhD students by encouraging new researchers from different domains to research in the area of the evaluation of systems which fulfill certain methodological requirements.

Evaluating adaptive and personalised e-learning systems is not easy. However, it is of significant importance to ensure scientific progress in this field and to provide convincing arguments that adaptation really does help. It is significant in any evaluation to: i) decide which criteria to use, ii) avoid confounding factors, iii) take into account domain effects, iv) consider if a metric really measures what the evaluators wants, v) build up the experiment gradually, and consider limited resources and also vi) take into account the effects of the material you select.

In future two experiments will be designed based on a problem scenario which will involve a developing a case study to capture the user experience after using the EFEx framework and a task based experiment to. Use of questionnaire and interview (i.e. users of the framework) and video; will provide qualitative feedback on user experience after using the system.

7. ACKNOWLEDGEMENT

This research is based upon works supported by Science Foundation Ireland (Grant Number: 07/CE/I1142) as part of the Centre for Next Generation Localization (www.cngl.ie). The authors are grateful for the suggestions of the reviewers for this paper.

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