IMPROVED METHODS FOR CHARACTERIZING THE ALTERNATIVE HYPOTHESIS USING MINIMUM VERIFICATION ERROR TRAINING FOR LLR-BASED SPEAKER VERIFICATION

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ABSTRACT

Speaker verification based on the log-likelihood ratio (LLR) is essentially a task of modeling and testing two hypotheses: the null hypothesis and the alternative hypothesis. Since the alternative hypothesis involves unknown imposters, it is usually hard to characterize a priori. In this paper, we propose a framework to better characterize the alternative hypothesis with the goal of optimally separating client speakers from impostors. The proposed framework is built on either a weighted arithmetic combination or a weighted geometric combination of useful information extracted from a set of pre-trained anti-speaker models. The parameters associated with the combinations are then optimized using Minimum Verification Error training such that both the false acceptance probability and the false rejection probability are minimized. Our experiment results show that the proposed framework outperforms conventional LLR-based approaches.

Index Terms — Speaker recognition, minimization methods, hypothesis testing, minimum verification error.

1. INTRODUCTION

Speaker verification is usually formulated as a statistical hypothesis testing problem and solved using a log-likelihood ratio (LLR) test [1]. Given an input utterance \( U \), the LLR test for determining whether or not \( U \) is spoken by the hypothesized speaker is performed as follows

\[
    L(U) = \log \frac{p(U \mid H_0)}{p(U \mid H_1)} \begin{cases} \geq \theta & \text{accept } H_0 \\ < \theta & \text{accept } H_1 \text{ (reject } H_0) \end{cases}
\]

where \( H_0 \) represents that \( U \) is spoken by the hypothesized speaker (called the null hypothesis); \( H_1 \) represents that \( U \) is not spoken by the hypothesized speaker (called the alternative hypothesis); \( p(U \mid H_i) \), \( i = 0 \text{ or } 1 \), is the likelihood of hypothesis \( H_i \) given utterance \( U \); and \( \theta \) is a decision threshold. In practical implementations, \( H_0 \) and \( H_1 \) are usually characterized by some parametric models, such as Gaussian mixture models (GMMs) [1]. However, even though \( H_0 \) can be modeled straightforwardly using speech utterances from the hypothesized speaker, \( H_1 \) does not involve any specific speaker, and hence lacks explicit data for modeling. Thus, a number of approaches have been proposed to better characterize \( H_1 \). The common strategy is to generate one or multiple models using speech from a large number of non-hypothesized speakers, and then compute the likelihood \( p(U \mid H_1) \) using [2]:

\[
p(U \mid H_1) = \Psi(p(U \mid \lambda_1), p(U \mid \lambda_2), \ldots, p(U \mid \lambda_N)),
\]

where \( \Psi() \) denotes a certain function of the likelihoods computed for a set of background models \( \{\lambda_1, \lambda_2, \ldots, \lambda_N\} \) representing the potential imposters. For example, if \( \Psi() \) is an arithmetic mean [1], the LLR is of the form

\[
    L_1(U) = \log p(U \mid \lambda) - \frac{1}{N} \sum_{i=1}^{N} \log p(U \mid \lambda_i),
\]

where \( \lambda \) denotes a model generated for the hypothesized speaker. Alternatively, the arithmetic mean can be replaced by a maximum function [4], which yields the LLR

\[
    L_2(U) = \log p(U \mid \lambda) - \max_{\lambda_i \in \{\lambda\}} \log p(U \mid \lambda_i),
\]

or by a geometric mean [5], which yields the LLR

\[
    L_3(U) = \log p(U \mid \lambda) - \frac{1}{N} \sum_{i=1}^{N} \log p(U \mid \lambda_i).
\]

A special case arises when \( N = 1 \), where a single background model is usually trained by pooling all the available data; this is called a world model [2]. The LLR in this case becomes

\[
    L_4(U) = \log p(U \mid \lambda) - \log p(U \mid \Omega),
\]

where \( \Omega \) denotes the world model.

However, there is no theoretical evidence to indicate which method of characterizing \( H_1 \) is optimal, and the selection of \( \Psi() \) is usually application and training data dependent. In particular, a simple function, such as the arithmetic mean, the maximum, or the geometric mean, is a heuristic that does not involve an optimization process. Thus, the resulting system is far from optimal in terms of verification accuracy. To better handle this problem, we propose a framework that characterizes the alternative hypothesis by exploiting information available from background models, such that utterances from the imposters and the hypothesized speaker can be separated more effectively. The framework is built on either a weighted geometric combination or a weighted arithmetic combination of the likelihoods computed for background models. In contrast to the geometric mean \( L_3(U) \) or the arithmetic mean \( L_4(U) \), which are independent of the system training, our combination scheme treats the background models unequally according to how close each individual is to the hypothesized speaker model, and quantifies the unequal nature of the background models by a set of weights optimized in the training phase. The optimization is carried out by Minimum

1-4244-0728-1/07/$20.00 ©2007 IEEE  ICASSP 2007
Verification Error (MVE) training [6,7], which minimizes both the false acceptance probability and the false rejection probability.

The remainder of the paper is organized as follows. Section 2 introduces the proposed methods for characterizing the alternative hypothesis. Section 3 describes an MVE training method used to optimize our methods. Section 4, contains the experiment results. Finally, in Section 5, we present our conclusions.

2. CHARACTERIZATION OF THE ALTERNATIVE HYPOTHESIS

Instead of using the heuristic arithmetic mean or geometric mean, our goal is to design a function \( \Psi(\cdot) \) that optimally exploits the information available from background models. This section presents our design approach, which is based on either the weighted arithmetic combination or the weighted geometric combination of the useful information available.

2.1. The Weighted Arithmetic Combination (WAC)

The weighted arithmetic combination is defined as

\[
p(U | H_1) = \Psi(p(U | \lambda_1), ..., p(U | \lambda_N)) = \sum_{i=1}^{N} w_i p(U | \lambda_i),
\]

(7)

where \( w_i \) is the weight of the likelihood \( p(U | \lambda_i) \) subject to \( \sum_{i=1}^{N} w_i = 1 \). This function assigns different weights to \( N \) background models to indicate their individual contribution to the alternative hypothesis. Suppose all the background models are Gaussian Mixture Models (GMMs). Eq. (7) constitutes a two-layer structure of a GMM, in which one layer represents each background model and the other represents the combination of background models.

2.2. The Weighted Geometric Combination (WGC)

Alternatively, we can define the function \( \Psi(\cdot) \) in Eq. (2) from the perspective of the weighted geometric combination as

\[
p(U | H_1) = \Psi(p(U | \lambda_1), ..., p(U | \lambda_N)) = \prod_{i=1}^{N} p(U | \lambda_i)^{w_i}.
\]

(8)

Similar to the weighted arithmetic combination, Eq. (8) considers the individual contribution of a background model to the alternative hypothesis by assigning a weight to each likelihood probability. One additional advantage of WGC is that it avoids the problem where \( p(U | H_1) = 0 \), which could happen with the heuristic geometric mean because some values of the likelihood may be rather small when the background models are irrelevant to an input utterance \( U \). With a weight attached to each background model, \( \Psi(\cdot) \) defined in Eq. (8) should be less sensitive to a tiny value of the likelihood; hence, it should be more robust than the geometric mean.

2.3. Relations to the conventional LLRs

We observe that Eq. (7) and Eq. (8) are equivalent to the arithmetic mean in Eq. (3) and the geometric mean in Eq. (5), respectively, when \( w_i = 1/N, i = 1, 2, ..., N \), i.e., all the background models are assumed to contribute equally. It can also be observed that both Eq. (7) and Eq. (8) will degenerate to a maximum function in Eq. (4), if we set \( w_i = 0, \forall \ i \), except \( w_{\mu_i} = 1 \), where \( \mu_i = \arg \max_{\mu \in \Omega} p(U | \lambda_\mu) \). Furthermore, Eqs. (7) and (8) will degenerate to \( L_d(U) \) in Eq. (6), if only a world model \( \Omega \) is used as the background model. Thus, both WAC and WGC can be viewed as generalized and trainable versions of \( L_d(U) \), \( L_a(U) \), \( L_d(U) \) or \( L_d(U) \).

3. MINIMUM VERIFICATION ERROR TRAINING

After representing \( \Psi(\cdot) \) as a trainable combination of likelihoods, the task is reduced to solving the associated weights. To obtain an optimal set of weights, we propose using Minimum Verification Error (MVE) training [6,7].

In order for the decision threshold \( \theta \) to be included in the optimization, we express Eq. (1) as the following equivalent test

\[
L(U) = \log p(U | \lambda) - \log p(U | H_1) - \theta \begin{cases} \geq 0 & \text{accept } H_0 \\ < 0 & \text{accept } H_1 \end{cases}
\]

(9)

and define a mis-verification measure

\[
d(U) = \begin{cases} -L(U) & \text{if } U \in H_0 \\ L(U) & \text{if } U \in H_1 \end{cases}
\]

(10)

The measure is then converted into a value between 0 and 1 using a sigmoid function \( s(d(U)) = 1/[1+\exp(-a \cdot d(U))] \), where \( a \) is a scalar, so that it reflects the verification error probability. Next, a loss function \( \ell_i(U) \), \( i = 0 \) or 1, is used to describe the average false rejection errors \( (i = 0) \) or false acceptance errors \( (i = 1) \):

\[
\ell_i(U) = \frac{1}{N_i} \sum_{U \in H_i} s(d(U)),
\]

(11)

where \( N_0 \) and \( N_1 \) are the numbers of utterances from true speakers and impostors, respectively. Finally, an overall expected loss is defined by

\[
D(U) = x_0 \ell_0(U) + x_1 \ell_1(U),
\]

(12)

where \( x_0 \) and \( x_1 \) reflect which type of error is of more concern than the other in a practical application.

Accordingly, our goal is to find the weights \( w_i \) in Eq. (7) and Eq. (8) such that Eq. (12) is minimized. This can be achieved by using the Gradient Probabilistic Descent (GPD) method [6]. To ensure that the weights satisfy \( \sum_{i=1}^{N} w_i = 1 \), we solve \( w_i \) by means of an intermediate parameter \( a_i \) where \( w_i = \exp(a_i)/\sum_j \exp(a_j) \), similar to the strategy used in [6]. Parameter \( a_i \) is iteratively optimized using

\[
a_i^{(k+1)} = a_i^{(k)} - \eta \frac{\partial D(U)}{\partial a_i},
\]

(13)

where \( \eta \) is the step size, and

\[
\frac{\partial D(U)}{\partial a_i} = x_0 \frac{\partial \ell_0(U)}{\partial a_i} + x_1 \frac{\partial \ell_1(U)}{\partial a_i}
\]

\[
= x_0 \left( \frac{\partial s}{\partial \ell_0} + \frac{\partial \ell_0}{\partial \ell_0} \frac{\partial \ell_0}{\partial a_i} + x_1 \frac{\partial \ell_1}{\partial \ell_1} \frac{\partial \ell_1}{\partial a_i} \right)
\]

\[
= x_0 \left( \sum_{U \in H_0} \frac{a \cdot s(-L(U))}{L(U)} \left[ 1 - s(L(U)) \right] \frac{\partial L(U)}{\partial a_i} \right)
\]

\[
+ x_1 \sum_{U \in H_1} \left( a \cdot s(L(U)) \left[ 1 - s(L(U)) \right] \frac{\partial L(U)}{\partial a_i} \right),
\]

(14)

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If WAC is used, then
\[ \frac{\partial L}{\partial w_j} = -\frac{\partial}{\partial \lambda_j} \log \left( \sum w_j p(U \mid \lambda_j) \right) = -\frac{p(U \mid \lambda_j)}{\sum_j w_j p(U \mid \lambda_j)}. \] (15)

If WGC is used, then
\[ \frac{\partial L}{\partial w_j} = -\frac{\partial}{\partial \lambda_j} \left( \sum w_j \log p(U \mid \lambda_j) \right) = -\log p(U \mid \lambda_j). \] (16)

The threshold \( \theta \) in Eq. (9) can be estimated using [7]:
\[ \theta^{(k+1)} = \theta^k - \eta \frac{\partial D(U)}{\partial \theta}, \] (17)
where
\[ \frac{\partial D(U)}{\partial \theta} = x_0 \frac{\partial}{\partial \lambda} a \cdot s(-L(U))[1 - s(-L(U))] - x_1 \frac{\partial}{\partial \lambda} a \cdot s(L(U))[1 - s(L(U))]. \] (18)

In our implementation, the overall expected loss is set according to the Detection Cost Function (DCF) [8]:
\[ C_{DET} = C_{Miss} \times P_{Miss} \times P_{Target} \]
\[ + C_{FalseAlarm} \times P_{FalseAlarm} \times (1 - P_{Target}), \] (19)
where \( P_{Miss} \) is the miss (false rejection) probability, \( P_{FalseAlarm} \) is the false alarm (false acceptance) probability, \( P_{Target} \) is the a priori probability of the target (hypothesized) speaker, and \( C_{Miss} \) and \( C_{FalseAlarm} \) are the relative costs of the missed error and false alarm error, respectively. A special case of DCF is known as the Half Total Error Rate (HTER), where \( C_{Miss} \) and \( C_{FalseAlarm} \) are both equal to 1, and \( P_{Target} = 0.5 \), i.e., HTER = \( (P_{Miss} + P_{FalseAlarm}) / 2 \). Then, approximating \( P_{Miss} \) and \( P_{FalseAlarm} \) by \( \ell_d(U) \) and \( \ell_f(U) \), respectively, we set the overall expected loss specifically as
\[ D(U) = C_{Miss} \times \ell_d(U) \times P_{Target} \]
\[ + C_{FalseAlarm} \times \ell_f(U) \times (1 - P_{Target}). \] (20)

4. EXPERIMENTS

4.1. Experiment setup

We conducted speaker-verification experiments on speech data extracted from the XM2VTSDB multi-modal database [10]. In accordance with “Configuration II” described in [10], the database was divided into three subsets: “Training”, “Evaluation”, and “Test”. We used “Training” to build each client model and the background models, and used “Evaluation” to optimize the weights \( w_j \) in Eq. (7) or Eq. (8), along with the threshold \( \theta \). Then, the speaker verification performance was evaluated on “Test”. As shown in Table 1, a total of 293 speakers in the database were divided into 199 clients, 25 “evaluation impostors”, and 69 “test impostors”. Each speaker participated in 4 recording sessions at about one-month intervals, and each recording session consisted of 2 shots. In each shot, the speaker was prompted to utter 3 sentences “0 1 2 3 4 5 6 7 8 9”, “5 0 6 9 2 8 1 3 7 4”, and “Jee took father’s green shoe bench out”. Each utterance, sampled at 32 kHz, was converted into a stream of 24-order feature vectors, each consisting of 12 Mel-scale frequency cepstral coefficients [11] and their first time derivatives, by a 32-ms Hamming-windowed frame with 10-ms shifts.

<table>
<thead>
<tr>
<th>Session</th>
<th>Shot</th>
<th>199 clients</th>
<th>25 impostors</th>
<th>69 impostors</th>
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</thead>
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<tr>
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<td>1</td>
<td>Training</td>
<td>Evaluation</td>
<td>Test</td>
</tr>
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</table>

We used 12 (2×2×3) utterances/speaker from sessions 1 and 2 to train each client model, represented by a GMM with 64 mixture components. For each client, the other 198 clients’ utterances from sessions 1 and 2 were used to generate the world model, represented by a GMM with 256 mixture components. Meanwhile, \( B \) speakers were chosen from these 198 clients as the cohort [3] to yield \( B \) background models. Then, to optimize the weights, \( w_j \), and the threshold, \( \theta \), we used 6 utterances/client from session 3, along with 24 (4×2×3) utterances/evaluation-impostor over the four sessions, which yielded 1,194 (6×199) client samples and 119,400 (24×25×199) impostor samples. In the performance evaluation, we tested 6 utterances/client in session 4 and 24 utterances/test-impostor over the four sessions, which involved 1,194 (6×199) client trials and 329,544 (24×69×199) impostor trials.

In addition, we used the \( B \) cohort set of models for \( L_i(U) \) in Eq. (3), \( L_d(U) \) in Eq. (4), and \( L_p(U) \) in Eq. (5), and \( B+1 \) background models, consisting of the \( B \) cohort set of models and one world model for our WAC and WGC methods. \( B \) was empirically set to 20. Two cohort selection methods [1] were used. One selected the closest \( B \) speakers for each client; and the other selected the closest \( B/2 \) speakers, plus the farthest \( B/2 \) speakers for each client. Here, the degree of closeness is measured in terms of the pairwise distance defined by [1]:
\[ d(\lambda_i, \lambda_j) = \log \frac{p(X_j \mid \lambda_i)}{p(X_j \mid \lambda_j)} + \log \frac{p(X_j \mid \lambda_j)}{p(X_j \mid \lambda_i)}. \] (21)

where \( \lambda_i \) and \( \lambda_j \) are speaker models trained using the \( i \)-th speaker’s utterances \( X_i \) and the \( j \)-th speaker’s utterances \( X_j \), respectively.

4.2. Experiment results

The proposed weighted combination methods were implemented in three ways: 1) WAC with the world model and the 10 closest cohort models, plus the 10 farthest cohort models (“WAC_w_10c_10f”); 2) WAC with the world model plus the 20 closest cohort models (“WAC_w_20c”); and 3) WGC with the world model plus the 20 closest cohort models (“WGC_w_20c”). The MVE training for both WAC and WGC was initialized with an equal weight, \( w_j \), and the threshold \( \theta \) was set to 0. The overall expected loss function \( D \) in Eq. (20) was set according to the HTER with \( C_{Miss} = 1 \), \( C_{FalseAlarm} = 1 \), and \( P_{Target} = 0.5 \).

For the performance comparison, we used five systems as our baselines: 1) \( L_i(U) \) with the 10 closest cohort models plus the 10
farthest cohort models (“L1 10c_10f”); 2) $L_i(U)$ with the 20 closest cohort models (“L1 20c”); 3) $L_i(U)$ with the 20 closest cohort models (“L2 20c”); 4) $L_i(U)$ (“L4”). Fig. 1 shows the DET curves [9] for the speaker verification performance achieved by various methods. For each baseline, the value of the decision threshold $\theta$ was tuned to minimize HTER on “Evaluation”, and then applied to “Test”. The decision thresholds of the proposed methods were optimized automatically using “Evaluation”, and then applied to “Test”. From Fig. 1, we observe that both the proposed methods, WAC and WGC, outperform all the baseline systems. It can also be seen that the performance of WAC is slightly better than that of WGC, while there is no significant difference between “WAC_w_10c_10f” and “WAC_w_20c”. Table 2 summarizes the experiment results based on HTER. Finally, the table shows that each of the proposed methods achieved a relative improvement of more than 10% over the best baseline system, “L1 10c_10f”.

6. CONCLUSION

We have proposed a framework to improve the characterization of the alternative hypothesis for speaker verification. The framework is built on either a weighted arithmetic combination (WAC) or a weighted geometric combination (WGC) of useful information extracted from a set of pre-trained anti-speaker models. The parameters associated with the combinations are then optimized using Minimum Verification Error training such that both the false acceptance probability and the false rejection probability are minimized. Our experiment results demonstrate that the proposed framework outperforms conventional LLR-based approaches. In the future, we will study different optimization methods, such as boosting algorithms [12], to solve the weights in WAC and WGC. We will also evaluate the proposed framework on different applications related to user verification.

7. ACKNOWLEDGEMENTS

This work was funded in part by the National Science Council, Taiwan, under Grant: NSC94-2213-E-001-009.

8. REFERENCES